

Business on the Move is distributed through The Very Enterprising Community Interest Company (CIC). A CIC is a form of social enterprise with an 'asset lock' that guarantees any surpluses are re-invested in the community.

Business on the Move is proud to be supported by The UnLtd Millennium Award Scheme as one of their 2012 winners



UnLtd is a charity which supports social entrepreneurs - people they judge to have the vision, drive, commitment and passion to change the world for the better.

They do this by providing support to help individuals make their ideas a reality.

Find out more at <http://www.unltd.co.uk/>

What teachers say:

Belle Vue Boys School, Bradford

"Year 9 and 11 students played the game and felt it was a fantastic way to learn about business. They used communication skills as they talked to each other about choices made. The groups were very engaged with the game and felt that it developed team work and they loved the competitive nature of '*Business on the Move*'. I have never seen such challenging students work together; all were able to justify their choices to buy new transport methods."

Gt Sankey High School, Warrington

"The students enjoyed the decision making aspect of the game, this really taxed their higher order analytical and evaluative skills. I would not hesitate to endorse '*Business on the Move*' as an outstanding educational resource".

Brigshaw High School and Language College, Castleford

"It is vital, especially in the current economic climate, we provide our young people with enterprise opportunities as well as business awareness. *Business on the Move* provides both. It was a great way to celebrate Global Entrepreneurship Week. *Business on the Move* also works well across age and upper ability levels and engages students with an understanding of business."

Please note we have extremely limited availability and advise ordering copies asap to avoid disappointment.

www.businessonthemove.org

Contact us

If you would like to talk through any aspect of *Business on the Move*, please do not hesitate to contact us:

by email info@businessonthemove.org

by telephone 01642 386329

by writing to **Business on the Move, 384 Linthorpe Road, Middlesbrough TS5 6HA**



Delivering Learning at Key Stages 3-5

Business on the Move

A unique business game that excites and inspires players of all ages

About the game

Business on the Move challenges players to run a business that must respond to customers' orders, moving different products from China to their UK market by combinations of air, sea, rail and road as quickly, as profitably and as responsibly as they can.

What is the best way to deliver? What will it cost and will I make a profit? How should I grow my business? How can I achieve a low carbon footprint?

Suitable for KS3-5 students *Business on the Move* can be played at different levels, changing how the young people play and even how they win.



Reality in the classroom

Business partners from the logistics and retail sectors are at the heart of the game. *Business on the Move* involves real businesses featuring as themselves.

The game then becomes a 'platform for learning' as players investigate the businesses behind the corporate names in the game. Schools with a minimum of 3 games can download (at no extra cost) an online portfolio of diverse learning activities developed in conjunction with the game's business partners.

Many activities have been especially created to inspire learners to understand more about how business works and to consider the wide diversity of careers available in the 'hidden gem' of logistics and transport.



Delivering the curriculum

The new school curriculum states that all schools have a statutory responsibility to "prepare their pupils for the opportunities, responsibilities and experiences of life."

"All schools should make provision for Personal, Social, Health and Economic education (PSHE)"

Business on the Move is an engaging resource addressing the new National Curriculum through

- Core subjects
- Foundation subjects
- Citizenship

Business on the Move enhances the delivery of the curriculum in numerous ways:

- Versatile uses across the curriculum, subjects, ages and abilities
- Connects classrooms and workplaces
- Ideal for Enterprise Week, Industry Days and community engagement
- An indispensable resource within Business Studies
- Innovative way to deliver Functional Skills, especially English and Maths
- Broadens learning styles
- Opportunities to link with other schools across the UK and beyond

Our fifty business partners are creating a wide range of linked learning activities so, after playing the game, young people can relate their learning in the classroom to the reality of partners' businesses. In this way *Business on the Move* is much more than a board game, it becomes a powerful platform for learning about the wider world.

Business on the Move is engaging, fun, tried and tested.....it works!

ENGLISH

Develop vocabulary actively
Build knowledge
Convey ideas confidently

MATHS

Apply mathematics to routine and non-routine problems
Interpret and solve problems in financial mathematics
Use standard units of money

SCIENCE

Understand uses and implications of science
The production of CO2 by human activity and the impact on climate

CITIZENSHIP

The functions and uses of money
The importance and practice of budgeting and managing risk

GEOGRAPHY

Extend locational knowledge using maps of the world
Communicate geographical information in a variety of ways including through maps

PSHE

This recommended programme of study is based on three core themes the third of which is "The wider world"